

Harvard CS 121 and CSCI E-121

Lecture 25: Conclusions

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December 3, 2013

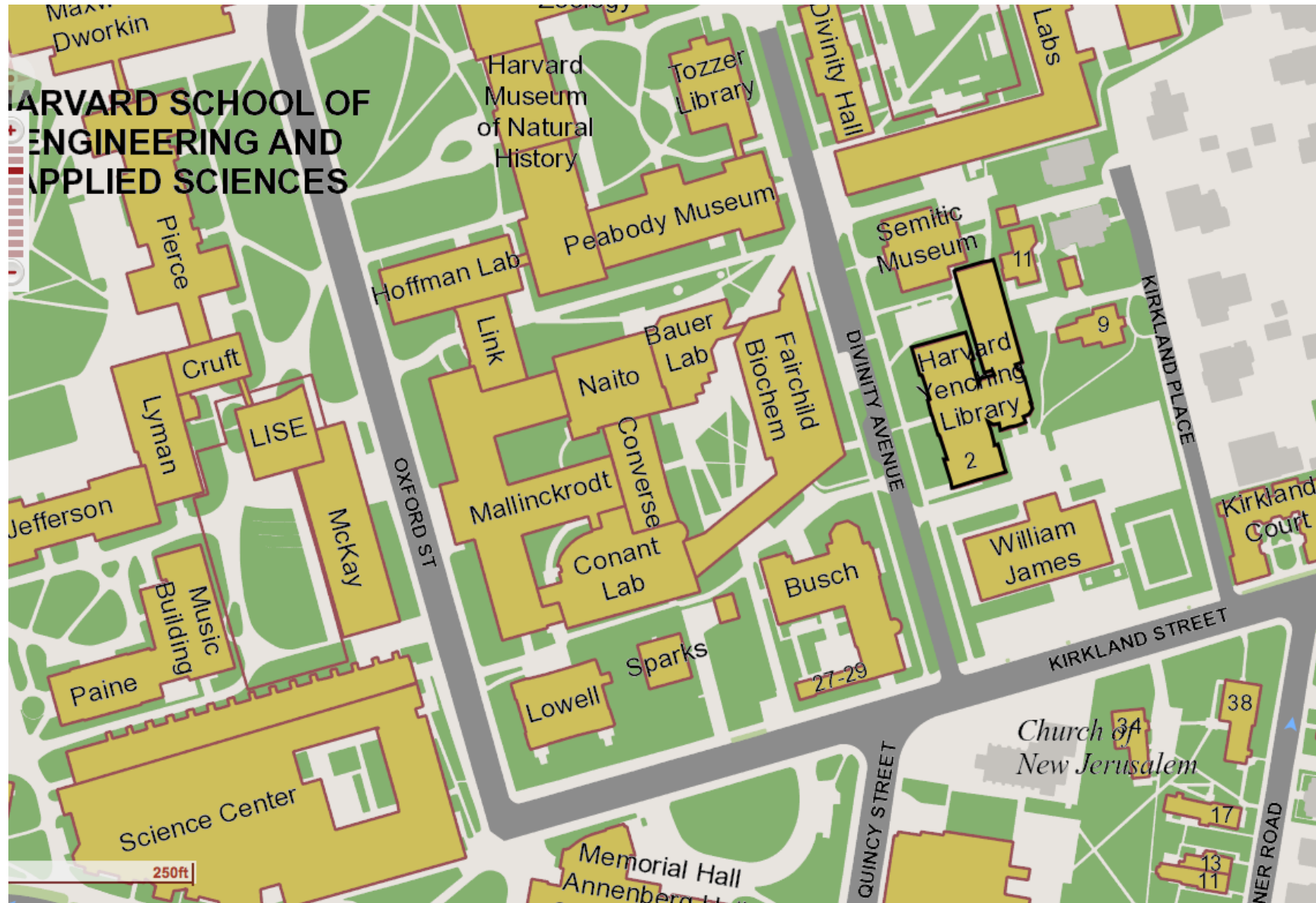
End of Term Miscellany

- PS9 due today (Dec. 3) NO LATE PSETS ACCEPTED
- No more section meetings
- Office hours today per normal schedule
- See Piazza and course schedule for review section information and office hours next week
- We will email you our records of your grades before the exam, please point out any discrepancies within 24 hours

Final Examination

- CS 121 exam: FRIDAY, Dec. 13, 2–5pm, Yenching Auditorium (3 hours)
- CSCI E-121 exam: FRIDAY Dec. 13. 2 Hours, TBD
- Closed book
- Old exams have been posted for practice, solutions are subject of CS 121 review

Location of CS 121 Exam, Friday, December 13, 2pm



Beyond NP

- “Space” as a resource = number of TM squares used in a computation
- A reasonable proxy for memory on other computational models
- PSPACE = languages decidable on TMs using polynomial space
- $P \subseteq PSPACE$ (why?)
- $NP \subseteq PSPACE$ (why?)
- $PSPACE \subseteq NPSPACE$ (why?)

Examples of problems in PSPACE or NPSPACE but probably not in NP

- Determining whether $w \in L(G)$, where G is a context-sensitive grammar, is in NPSPACE
 - Recall that G is a CSG if the right-hand side of every rule is at least as long as its left-hand side
 - I.e. if $u \rightarrow v$ is a rule then $|u| \leq |v|$
- Determining whether a quantified boolean expression is true is in PSPACE
 - E.g. $\forall x \exists y \forall z [(x \wedge y) \vee (\neg x \wedge \neg z)]$
- Amazingly, we actually KNOW something about PSPACE vs. NPSPACE!

Savitch's Theorem: NPSPACE = PSPACE

Proof:

- How much time can a computation take if it uses $O(n^k)$ space and does not loop? $O(2^{n^k})$
- To check deterministically if there exists a computation from TM configuration C_1 to TM configuration C_2 in T steps,
 - for all configurations C , check if
 - there is a computation from C_1 to C of $T/2$ steps and
 - there is a computation from C to C_2 in $T/2$ steps
- To check whether initial configuration yields final configuration takes $O(\log(2^{n^k})) = O(n^k)$ recursion levels and $O(n^k)$ space at each level $\Rightarrow O(n^{2k})$ space

LOGSPACE

A problem is in LOGSPACE if it is decided by a TM that uses only logarithmic space on a work tape & does not alter the input tape.

$$\text{LOGSPACE} \subseteq P \subseteq NP \subseteq \text{PSPACE} = \text{NPSPACE}$$

$\text{LOGSPACE} \subsetneq \text{PSPACE}$ by a diagonalization argument

So at least one of the three \subseteq s must be a \subsetneq but we don't know which!

Similarly

$$P \subseteq NP \subseteq \text{PSPACE} = \text{NPSPACE} \subseteq \text{EXPTIME}$$

and at least one of the three \subseteq s must be a \subsetneq but we don't know which.

Reprise: Models of computation and formal systems

- DFAs, NFAs, REs, CFGs, PDAs, TMs, NTMs,...
- How to to formally model computation
- Asymptotic perspective (fixed program for all input lengths)
- Design your own models as circumstances demand (eg interactive/distributed computation, randomized computation, biological systems, economic systems)
- Distinguish between intrinsic complexity of a problem and best known algorithm for the problem in a given model

Classification of computational problems

- Positive results: regular, context-free, polynomial-time, decidable, Turing-recognizable languages
- Negative results: non-regular, non-CF, NP-complete(?), undecidable, non-recognizable languages
- Notion of reduction between problems
- The systematic methodology for proving things impossible is one of the most important achievements of computer science.
- NP-completeness is one of the most important “exports” of computer science to the rest of science.

Understanding Intractability

- Many important problems are NP-complete (or even undecidable).
- But also some great positive results in algorithms design
 - E.g. poly-time algs for LINEAR PROGRAMMING, PRIMALITY TESTING, POLYNOMIAL FACTORIZATION, NETWORK FLOWS, ... (take CS124, CS222, CS223, ...)
- What does NP-completeness mean? (assuming $P \neq NP$)
 - No algorithm can be guaranteed to solve the problem perfectly in polynomial time on all instances
 - Exhaustive search is often unavoidable
 - Mathematical nastiness: no nice, closed form solutions.

Coping with Intractability

- What if you need to solve an NP-complete (or undecidable) problem?
 - Ask your boss for a new assignment. :-)
 - Identify additional constraints that make the problem easier (eg bounded-degree graphs, ILP with fixed number of variables, 2-SAT)
 - Approximation algorithms, e.g. find a TSP tour of length at most 1.01 times the shortest.
 - Average-case analysis — analyze running time or correctness on “random” inputs. (Often hard to find distribution that models “real-life” inputs well.)

More attacks on intractable problems

- Build faster chips (but Moore's law is doomed)
- Heuristics — techniques that seem to work well in practice but do not have rigorous performance guarantees.
- Change the problem
 - Instead of verifying that general programs satisfy desired security properties (undecidable), ask programmers to supply programs with (easily verifiable) “proofs” that the properties are satisfied
- Change the programming language (CS 152, CS 252r)
- Change the computing model
 - Parallel computers
 - Quantum computers

Theory of Computation after CS 121 (not all offered every year)

- CS 124: Algorithms & Data Structures
- CS 221: Computational Complexity
- CS 222: Algorithms at the End of the Wire
- CS 223: Probabilistic Analysis and Algorithms
- CS 225 Pseudorandomness
- CS 226r: Efficient Algorithms
- CS 228 Computational Learning Theory
- CS 229r Topics [Big data algorithms]

Theory of Computation after CS 121, cont.

- CS 127/220r: Cryptography
- AM 106: Applied Algebra & Combinatorics
- AM 107: Graph Theory & Combinatorics
- Logic: Math 141 (Mathematical Logic), 144 (Model Theory), EMR 17 (Deductive Logic), Phil 144 (Logic and Philosophy)
- Math 168: Computability Theory
- Many courses in CS & Math at MIT.

Theory Research Group

- Theory of Computation research group
 - Group webpage: <http://toc.seas.harvard.edu/>
 - Weekly seminar: Tuesdays 1:30-2:30pm
- Also MIT Theory of Computation group and its seminars
 - <http://theory.csail.mit.edu/>
- Many research opportunities

Connections to the Rest of CS (Partial List)

Circuit Design (CS 141)

Finite Automata

Parsing + Compiling (CS 153)

Context-free Languages

Pushdown Automata

Programming

Regular Expressions

Languages (CS 152)

Formalization in General

Natural Language +

Grammars

Linguistics (CS 187)

Finite Automata

Program Analysis +

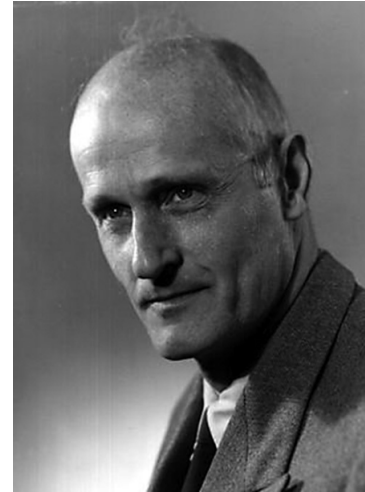
Uncomputability

Synthesis (CS 153)

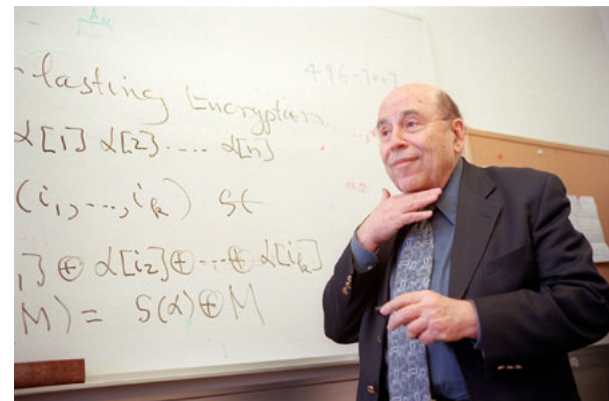
Artificial Intelligence (CS 181,182)

Formal Systems, Logic

Remember the People



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Remember the People

