# CS 121 Section 7

#### Harvard University

October 31 - November 2nd, 2013

#### 1 Overview

This week we are covering universal TMs, TM encodings, nondeterministic TMs, dovetailing simulation, enumerators, TM algorithms, and high-level descriptions of TMs.

## 1.1 High-level descriptions

Given the ChurchTuring Thesis and representation independence, we no longer need to refer to a specific computing model or or data representation when describing an algorithm. Instead:

- Describe it as a sequence of steps operating on higher-level data types (e.g. numbers, graphs, automata, grammars).
- Each step: simple enough that it is clear it can be implemented on a reasonable model (such as a TM) using a reasonable data representation.
- Freely make use of algorithms we have seen (or are well-known, such as elementary arithmetic) as subroutines.
- Freely make use of control-flow primitives, such as loops, if-then-else, gotos, etc.

# 1.2 Encodings and Universal TMs

We can encode complex data into strings over a small alphabet. e.g. we denote the encoding of a TM M as  $\langle M \rangle$ .

On input  $\langle M, x \rangle$  a universal TM U simulates M when run on input x. i.e. it accepts/rejects/'loops' if and only if M(x) accepts/rejects/loops.

#### 1.3 Enumerators

A language is enumerable if its elements can be listed by a TM (with the ability to output a list of strings, not just accept/reject).

## 1.4 NTMs and Dovetailing

A nondeterministic TM (like a PDA or NFA) can follow multiple computation paths. It accepts if any of the computation paths accepts.

NTMs are equivalent to TMs. (Every language recognized by a NTM is recognized by a TM and vice versa. What about decidable languages?) We proved this equivalence by dovetailing: we simulate each possible computation path, but we have to be careful not to follow infinitely long paths.

# 2 Excercises

Exercise 2.1. Show that the class of decidable languages is closed under intersection.

**Solution:** Run  $M_1$  then  $M_2$  and accept iff both accept. Before you start, copy the input onto a second tape and, before running  $M_2$  empty the tape and copy the input back.  $\square$ 

**Exercise 2.2.** Let  $L = \{\langle M \rangle | M \text{ is a DFA and for every string } w, \text{ if } M \text{ accepts } w, \text{ then } M \text{ also accepts } w^R \}$ . Show that L is decidable.

**Solution:** Construct a decider D for L as follows.  $D(\langle M \rangle)$ :

- 1. Confirms that its input,  $\langle M \rangle$ , is a valid encoding for a DFA
- 2. Using the method from PS1, constructs NFA  $N^R$  such that  $L(M)^R = L(N^R)$
- 3. Using the subset construction, constructs DFA  $M^R$  such that  $L(M^R) = L(N^R)$
- 4. Constructs DFA  $\overline{M^R}$  such that  $L(\overline{M^R}) = \overline{L(M^R)}$  by switching the accept states and non-accepts states from  $M^R$
- 5. Using the cross-product construction from lecture 4 it constructs DFA  $M_{\cap}$  such that  $L(M_{\cap}) = L(M) \cap L(\overline{M^R})$
- 6. Checks whether  $L(M_{\cap}) = \emptyset$  by seeing if there is some path from the start state to any accept state. If the language is empty, then D accepts. Otherwise, it rejects.

D decides L: First, note that all steps in the construction of  $M_{\cap}$  are guaranteed to take a finite amount of time, and so  $M_{\cap}$  will halt. If D accepts, that means that  $L(M_{\cap}) = \emptyset$ . So, there is no  $w \in L(M_{\cap})$ , and so no w in both L(M) and  $L(\overline{M^R})$ . So, if M accepts w,  $w \in L(M)$ , then  $w \notin L(\overline{M^R}) \to w \in L(M^R) \to w \in L(M)$  and so M accepts  $w^R$  as desired.

If D rejects, then there exists some  $w \in L(M_{\cap}) = L(M) \cap L(\overline{M^R})$ . So, M accepts w, and  $w \in L(\overline{M^R}) \to w \notin L(M^R) \to w \notin L(M)^R \to w^R \notin L(M)$ , so M doesn't accept  $w^R$  as desired. So, M' decides L, and L is decidable.  $\square$ 

**Exercise 2.3.** Show that a language L is decidable if and only if there is an enumerator that outputs the elements of L in lexicographic order.

**Solution:** First suppose that L is decidable, and let M be a decider for L. We construct an enumerator E using the following algorithm. Let the strings in  $\Sigma^*$  in lexicographic order be  $w_1, w_2, \ldots$ 

- 1. For each  $w = w_1, w_2, ...$ :
  - (a) Run M on input w.
  - (b) If it accepts, emit  $w_1$ ; otherwise, don't emit anything.

We now show that E is an enumerator for L. For all  $w \in \Sigma^*$ , E will eventually run M on w (since M halts on all previous inputs), and M will accept if and only if  $w \in L$ , so E will emit w if and only if  $w \in L$ . Also, E outputs strings in lexicographic order since it tries them in lexicographic order.

Second suppose there is an enumerator E that outputs the elements of L in lexicographic order. If L is finite, then we know L is decidable (indeed, it is regular). We now show that if L is infinite, L is decidable. Our decider M uses the following algorithm on input w:

- 1. Run E. For each string w' emitted by E:
  - (a) Check if it's equal to w; if so, halt and accept.
  - (b) Check it it's lexicographically greater than w; if so, halt and reject.
  - (c) If neither of those is true, continue.

We now argue that M is a decider for L: if  $w \in L$ , then eventually E will emit w, and at that point M will halt and accept; furthermore, since E emits lexicographically, M will not have rejected yet because all strings so far will be lexicographically smaller than w. If  $w \notin L$ , then E will never emit w, so M will never accept; furthermore, since there are a finite number of strings lexicographically smaller than w, and E is infinite, E will eventually emit some string lexicographically greater than E0; at this point, E1 will halt and reject. E2

**Exercise 2.4.** Let  $L = \{\langle M \rangle \$x : M \text{ only uses the first } |x| \text{ cells of the tape when run on } x\}$ . Show that L is decidable.

**Solution:** There are only  $l = |\Gamma|^{|x|} \cdot |x| \cdot |Q|$  (number of tapes times number of head positions times number of states) different configurations M can be in. So it can only run for l+1 steps before either halting or repeating a configuration (pigeonhole principle). So run M for l+1 steps and, if it doesn't use more than the first |x| cells in that time, it never will.  $\square$